## UNC Workgroup 0631R Agenda Review of NDM algorithm post-Nexus

## **10:00am Monday 13 November 2017**

## at Elexon, 350 Euston Road, London NW1 3AW

(Teleconference 020 7950 1251, access code 21870295#)

- 1.0 Review of Minutes (25 October and 03 November)
- 2.0 Analysis of NDM Customer Behaviour
- 3.0 Analysis of NDM Bucket EUC Profiles
- 4.0 Analysis of EUC Bands to Identify Volatility
- 5.0 Consider Acceptable Level of UIG at D+5
  - 5.1 Define Level of UIG at Line-in-the-Sand
  - 5.2 Consider Whether Current UIG Levels are Acceptable and How Industry Might Need to Adapt Accordingly
- 6.0 Development of Workgroup Report
- 7.0 Review of Outstanding Actions
- 8.0 Any Other Business
- 9.0 Next Steps
- 10.0 Diary Planning

Agree agenda items and actions for next meeting

## Action Table (as at 25 October 2017)

Action Ref	Meeting Date	Minute Ref	Action	Owner	Status Update
1001	25/10/17	2.0	To submit data to allow validation of EUC UIG at Meter Point Reference level. All NDM Daily reads as defined in the Third Party Supplied NDM Sample Data Guidance and File Format Document published here:  https://www.gasgovernance.co.uk/desc	Shippers	Pending
1002	25/10/17	2.0	To calculate their own old world v new world position algorithm based on the guidance in the NDM Demand Estimation Methodology published on Joint Office website here:  https://www.gasgovernance.co.uk/tpddocs	Shippers	Pending
1003	25/10/17	2.0	To provide a guide on validation checks that are currently carried out.	Xoserve	Pending
1004	25/10/17	2.0	To confirm how many Meter Points have been reconciled by EUC/WAR band.	Xoserve	Pending
1005	25/10/17	2.0	To provide a breakdown of WAR bands and provide an educational pack on WAR.	Xoserve	Pending
1006	25/10/17	2.0	To arrange a daily call to obtain updates on which shippers have provided data.	Xoserve	Pending
1007	25/10/17	2.0	To promote follow up UIG Awareness session (WebEx).	Xoserve	Pending
1008	25/10/17	2.0	To advise if feasible for shippers to pay for external resource to help with data validation.	Xoserve	Pending